

Troop 333
Avon, OH
Electronics Policy

The use of electronics is a privilege and is not critical to achieving the goals of Scouting. However, Scouting intends to develop the character of youth to include responsibility, courteousness, and personal achievement. Developing discipline and self-control around electronics can be a method to achieve this intent. These rules are a framework to help youth learn good habits for their use of electronics.

Electronics include but are not limited to mobile phones, handheld music or gaming devices, tablet and laptop computers, game consoles.

Scouts may not bring, carry, or use electronics at scout events including meetings and campouts without earning and carrying a **cyber-chip** card. Requirements for the cyber-chip card can be found here: www.ussscouts.org/advance/cyberchip.asp. Violations of these rules will result in loss of corners from the cyber-chip card which will result in loss of the privilege to carry or use electronics.

- **Time** – Electronics may only be used during designated free time. Electronics may not be used during meals, meal preparation, or meal cleanup. Electronics may not be used during organized activities including camp setup or teardown, classes, games, discussion, or presentations.
- **Distraction** – Electronics may not distract or disrupt scout events or otherwise interfere with achieving the goals of scouting. If such a disruption occurs, discipline may follow, even if no other rules are being broken. Disruption may include refusal to share, unapproved photography, arguments over games or other content, etc.
- **Content** – A scout is clean. Scouts may not access, play, or display inappropriate content deemed to be obscene, hateful, or otherwise incompatible with the Scout Law.
- **Loss, damage, or theft** – Bring and carry electronics to scout events at your own risk. The troop assumes no responsibility for loss, damage, or theft of electronics. Zip-lock bags may mitigate water damage. At the Scoutmaster's discretion, a secure storage location may be provided during campouts. Access to this secure storage will be limited to designated times.
- **Enforcement** – Compliance to these rules will be monitored by adults. If a scout fails to comply with these rules, an adult may ask the scout to produce his cyber-chip card. The adult may remove one or more corners from this card, revoke the cyber-chip card, and/or confiscate the electronic device, depending on the severity of the infraction and judgment of the adult. Further discipline may be applied in accordance with the troop discipline policy.